Due: Wednesday, February 5th, 2003. In class.

Problem 1 Let $E, D$ be the encryption/decryption algorithms of a certain block cipher. Consider the following chaining method for double DES like encryption:


The secret key is a triple ( $k, k_{1}, k_{2}$ ) where $k$ is as long as $E$ 's block size ( 64 bits for DES) and $k_{1}, k_{2}$ are as long as $E$ 's key size ( 56 bits for DES). For example, when $E$ is DES the total key size is $64+56+56=176$ bits.
a. Describe the decryption circuit for this system.
b. Show that using two short chosen ciphertext decryption queries an attacker can recover the full key $\left(k, k_{1}, k_{2}\right)$ in approximately the time it takes to run algorithm $D \quad 2^{\ell}$ times (i.e. the attack running time should be $O\left(2^{\ell} \operatorname{time}(D)\right)$. Here $\ell$ is the block cipher's keylength ( 56 bits for DES). Your attack shows that this system can be broken much faster than exhaustive search.
Hint: Consider the two decryption queries $\left\langle C_{1}, C_{2}, C_{3}, C_{4}\right\rangle$ and $\left\langle C_{1}^{\prime}, C_{2}, C_{3}^{\prime}, C_{4}\right\rangle$ where $C_{1}, \ldots, C_{4}$ and $C_{1}^{\prime}, C_{3}^{\prime}$ are random ciphertext blocks.

Problem 2: Show that any symmetric cipher that has perfect secrecy is also $(t, \epsilon)$ semantically secure for any $t>0$ and $\epsilon \in[0,1]$.

Problem 3 Before DESX was invented, the researchers at RSA Labs came up with DESV and DESW, defined by

$$
\begin{aligned}
D E S V_{k k_{1}}(M) & =D E S_{k}(M) \oplus k_{1} \text { and } \\
D E S W_{k k_{1}}(M) & =D E S_{k}\left(M \oplus k_{1}\right)
\end{aligned}
$$

As with DESX, $|k|=56$ and $\left|k_{1}\right|=64$. Show that both these proposals do not increase the work needed to break the cryptosystem using brute-force key search. That is, show how to break these schemes using on the order of $2^{56}$ DES encryptions/decryptions. You may assume that you have a moderate number of plaintext-ciphertext pairs, $C_{i}=D E S\{V / W\}_{k k_{1}}\left(M_{i}\right)$.

Problem 4 The movie industry wants to protect digital content distributed on DVD's. We study one possible approach. Suppose there are at most a total of $n$ DVD players in the world (e.g. $n=2^{32}$ ). We view these $n$ players as the leaves of a binary tree of height $\log _{2} n$. Each node $v_{i}$ in this binary tree contains an AES key $K_{i}$. These keys are kept secret from consumers and are fixed for all time. At manufacturing time each DVD player is assigned a serial number $i \in[0, n-1]$. Consider the set $S_{i}$ of $\log _{2} n$ nodes along the path from the root to leaf number $i$ in the binary tree. The manufacturer of the DVD player embeds in player number $i$ the $\log _{2} n$ keys associated with the nodes in $S_{i}$. In this way each DVD player ships with $\log _{2} n$ keys embedded in it (these keys are supposedly inaccessible to consumers). A DVD movie $M$ is encrypted as

$$
D V D=\underbrace{E_{K_{\text {root }}}(K)}_{\text {header }} \| \underbrace{E_{K}(M)}_{\text {body }}
$$

where $K$ is some random AES key called a content-key. Since all DVD players have the key $K_{\text {root }}$ all players can decrypt the movie $M$. We refer to $E_{K_{\text {root }}}(K)$ as the header and $E_{K}(M)$ as the body. In what follows the DVD header may contain multiple ciphertexts where each ciphertext is the encryption of the content-key $K$ under some key $K_{i}$ in the binary tree.
a. Suppose the $\log _{2} n$ keys embedded in DVD player number $r$ are exposed by hackers and published on the Internet (say in a program like DeCSS). Show that when the movie industry is about to distribute a new DVD movie they can encrypt the contents of the DVD using a header of size $\log _{2} n$ so that all DVD players can decrypt the movie except for player number $r$. In effect, the movie industry disables player number $r$.
Hint: the header will contain $\log _{2} n$ ciphertexts where each ciphertext is the encryption of the content-key $K$ under certain $\log _{2} n$ keys from the binary tree.
b. Suppose the keys embedded in $k$ DVD players $R=\left\{r_{1}, \ldots, r_{k}\right\}$ are exposed by hackers. Show that the movie industry can encrypt the contents of a new DVD using a header of size $O(k \log n)$ so that all players can decrypt the movie except for the players in $R$. You have just shown that all hacked players can be disabled without affecting other consumers.

Problem 5 Given a cryptosystem $E_{k}$, define the randomized cryptosystem $F_{k}$ by

$$
F_{k}(M)=\left(E_{k}(R), R \oplus M\right),
$$

where $R$ is a random bit string of the same size as the message. That is, the output of $F_{k}(M)$ is the encryption of a random one-time pad along with the original message XORed with the random pad. A new independent random pad $R$ is chosen for every encryption.
We consider two attack models. The goal of both models is to reconstruct the actual secret key $k$ (this is a very strong goal - one might be able to decrypt messages without ever learning $k)$.

- In the key-reconstruction chosen plaintext attack (KR-CPA), the adversary is allowed to generate $q$ strings $M_{1}, M_{2}, \ldots, M_{q}$ and for each $M_{i}$ learn a corresponding ciphertext.
- In the key-reconstruction random plaintext attack (KR-RPA), the adversary is given $q$ random plaintext/ciphertext pairs.

Note that for the case of $F_{k}$ the opponent has no control over the random pad $R$ used in the creation of the given plaintext/ciphertext pairs. Clearly a KR-CPA attack gives the attacker
more power than a KR-RPA attack. Consequently, it is harder to build cryptosystems that are secure against KR-CPA.
Prove that if $E_{k}$ is secure against KR-RPA attacks then $F_{k}$ is secure against KR - CPA attacks.
Hint: It is easiest to show the contrapositive. Given an algorithm $A$ that executes a successful KR - CPA attack against $F_{k}$, construct an algorithm $B$ (using $A$ as a "subroutine") that executes a successful KR - RPA attack against $E_{k}$. First, define precisely what algorithm $A$ takes as input, what queries it makes, and what it produces as output. Do the same for $B$. Then construct an algorithm $B$ that runs $A$ on a certain input and properly answers all of $A$ 's queries. Show that the output produced by $A$ enables $B$ to complete the KR - RPA attack against $E_{k}$.

Problem 6 Recall that in a block cipher built as a Feistel network the round function $F\left(X, K_{i}\right)$ takes an input $X$ and a round key $K_{i}$. Suppose that $X$ is 32 -bits and the Feistel network has 16 rounds as in DES. Furthermore, suppose that all round keys are 32 bits and the round function is defined as $F\left(X, K_{i}\right)=X \oplus K_{i}$. We assume that the key for the entire cipher is a concatenation of the 16 round keys, i.e. the cipher key is $16 * 32=512$ bits long. Show that the resulting cipher is completely insecure. In other words, describe an efficient algorithm that outputs the entire 512-bit cipher key given a modest number of plaintext/ciphertext pairs.

